

# Regular expressions: docs

- python: <https://docs.python.org/2/library/re.html>
- java: <http://docs.oracle.com/javase/8/docs/api/java/util/regex/Pattern.html>

# Basic Text Processing

## Word Normalization and Stemming

Klinton Bicknell

(borrowing from: Dan Jurafsky and Jim Martin)

# Normalization

- Need to “normalize” terms
  - Information Retrieval: indexed text & query terms must have same form.
    - We want to match ***U.S.A.*** and ***USA***
- We implicitly define equivalence classes of terms
  - e.g., deleting periods in a term
- Alternative: asymmetric expansion:
  - Enter: ***window*** Search: ***window, windows***
  - Enter: ***windows*** Search: ***Windows, windows, window***
  - Enter: ***Windows*** Search: ***Windows***
- Potentially more powerful, but less efficient

# Case folding

- Applications like IR: reduce all letters to lower case
  - Since users tend to use lower case
  - Possible exception: upper case in mid-sentence?
    - e.g., *General Motors*
    - *Fed* vs. *fed*
    - *SAIL* vs. *sail*
- For sentiment analysis, MT, Information extraction
  - Case is helpful (*US* versus *us* is important)

# Lemmatization

- Reduce inflections or variant forms to base form
  - *am, are, is* → *be*
  - *car, cars, car's, cars'* → *car*
- *the boy's cars are different colors* → *the boy car be different color*
- Lemmatization: have to find correct dictionary headword form
- Machine translation
  - Spanish **quiero** ('I want'), **quieres** ('you want') same lemma as **querer** 'want'

# Morphology

- **Morphemes:**
  - The small meaningful units that make up words
  - **Stems:** The core meaning-bearing units
  - **Affixes:** Bits and pieces that adhere to stems
    - Often with grammatical functions

# Stemming

- Reduce terms to their stems in information retrieval
- *Stemming* is crude chopping of affixes
  - language dependent
  - e.g., ***automate(s), automatic, automation*** all reduced to ***automat***.

*for example compressed and compression are both accepted as equivalent to compress.*



for exampl compress and compress ar both accept as equal to compress

# Porter's algorithm

## The most common English stemmer

### Step 1a

sses → ss	caresses → caress
ies → i	ponies → poni
ss → ss	caress → caress
s → ∅	cats → cat

### Step 1b

(*v*)ing → ∅	walking → walk
	sing → sing
(*v*)ed → ∅	plastered → plaster
...	

### Step 2 (for long stems)

ational → ate	relational → relate
izer → ize	digitizer → digitize
ator → ate	operator → operate
...	

### Step 3 (for longer stems)

al → ∅	revival → reviv
able → ∅	adjustable → adjust
ate → ∅	activate → activ
...	







## Dealing with complex morphology is sometimes necessary

- Some languages requires complex morpheme segmentation
  - Turkish
  - **Uygarlastiramadiklarimizdanmissinizcasina**
  - `(behaving) as if you are among those whom we could not civilize`
  - **Uygar** `civilized` + **las** `become`
    - + **tir** `cause` + **ama** `not able`
    - + **dik** `past` + **lar** `plural`
    - + **imiz** `p1pl` + **dan** `abl`
    - + **mis** `past` + **siniz** `2pl` + **casina** `as if`

# Basic Text Processing

Word Normalization and  
Stemming

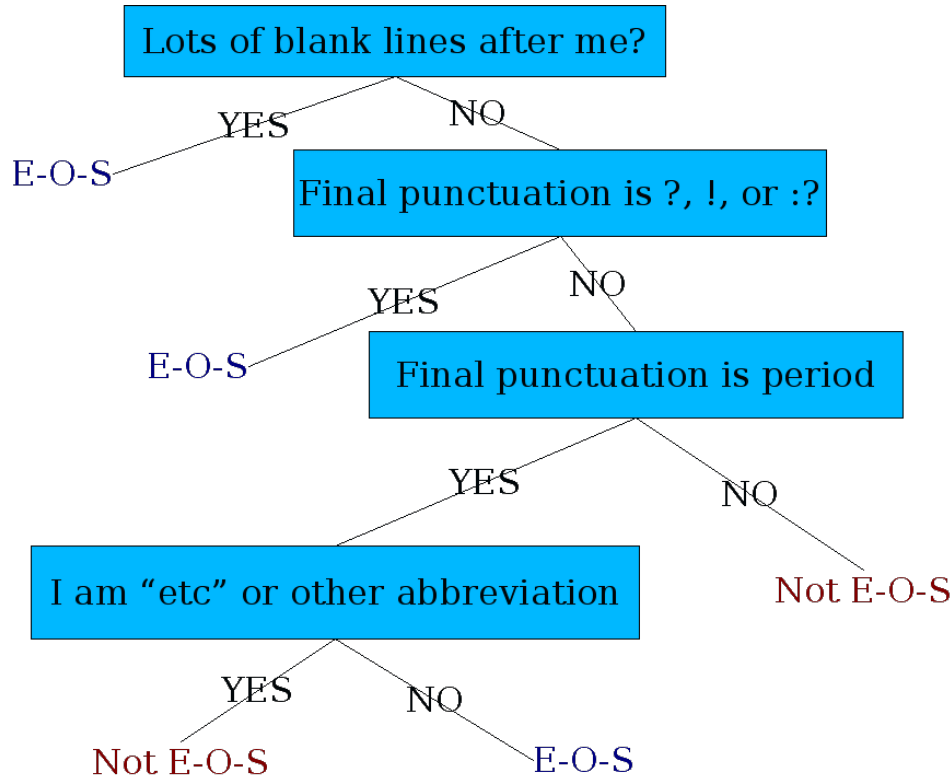
# Basic Text Processing

Sentence Segmentation  
and Decision Trees

# Sentence Segmentation

- !, ? are relatively unambiguous
- Period “.” is quite ambiguous
  - Sentence boundary
  - Abbreviations like Inc. or Dr.
  - Numbers like .02% or 4.3
- Build a binary classifier
  - Looks at a “.”
  - Decides EndOfSentence/NotEndOfSentence
  - Classifiers: hand-written rules, regular expressions, or machine-learning

# Determining if a word is end-of-sentence: a Decision Tree



# More sophisticated decision tree features

- Case of word with “.”: Upper, Lower, Cap, Number
- Case of word after “.”: Upper, Lower, Cap, Number
- Numeric features
  - Length of word with “.”
  - Probability(word with “.” occurs at end-of-s)
  - Probability(word after “.” occurs at beginning-of-s)



# Implementing Decision Trees

- A decision tree is just an if-then-else statement
- The interesting research is choosing the features
- Setting up the structure is often too hard to do by hand
  - Hand-building only possible for very simple features, domains
    - For numeric features, it's too hard to pick each threshold
  - Instead, structure usually learned by machine learning from a training corpus

# Decision Trees and other classifiers

- We can think of the questions in a decision tree
- As features that could be exploited by any kind of classifier
  - Logistic regression
  - SVM
  - Neural Nets
  - etc.

# Basic Text Processing

Sentence Segmentation  
and Decision Trees